

# Global Document Frequency Estimation in Peer-to-Peer Web Search

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# Outline

- 1** Introduction
- 2** Distributed Web Search with Minerva
- 3** Global DF Estimation
- 4** Evaluation
- 5** Conclusion and Outlook

# Motivation

## Peer-to-Peer

- Became famous through file-sharing applications like Gnutella, KaZAA, Napster
- Today: Applications like: Skype, pub/sub, Web search

## Why P2P Web Search?

- Benefit from social networks for more powerful IR models
- Break information monopolies
- Exploit mostly idle resources

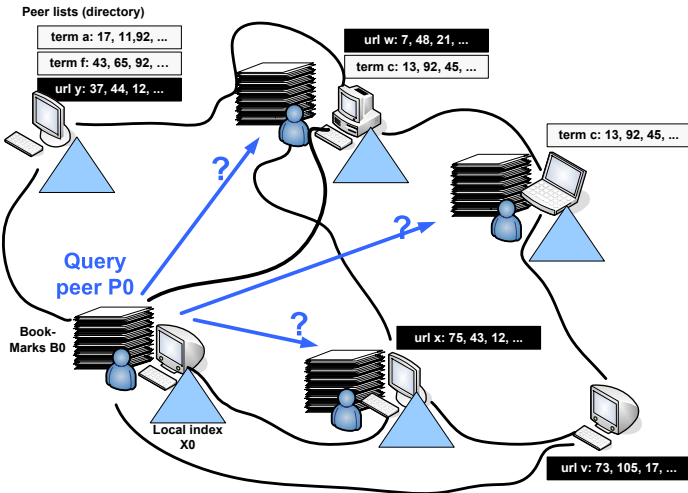
## Related to distributed IR, but some additional aspects

- High dynamics
- Overlapping collections from autonomous peers

# Minerva Design Fundamentals

- Peers with local collections, e.g., built by focused crawler. Tailored to the users' specific interest profiles.
- Peers share metadata about local indexes
- Form physically distributed *term* → *peer* directory
- Layered on top of DHT
- Peers use directory to discover promising peers for query

# Minerva System Architecture



# Scoring in IR

Usually weighted sum

$$s(d) := \sum_{t \in Q} \frac{1}{DF(t)} * TF(t, d)$$

where  $DF = \text{Document Frequency}$ , and  $TF = \text{Termfrequency}$ .

# Problem Statement

## Lack of Global Statistics

- No global DF values available, peers use *local* DF  
→ document scores incompatible
- “Good” peers with many documents have *high* DF → *low* local scores → documents from bad peers boosted

## Goal: Estimate global DF in the presence of

- overlapping collections (global DF  $\neq$  sum of local DF's!!!)
- network dynamics

without additional messages

→ Scores compatible, result merging trivial

# Global Counting

## Example 1

How many distinct movies are available in the P2P system?

- high degree of replication (current top movies replicated probably a few hundred times)
- no global knowledge (no central manager like in Napster)

## Example 2

Counting the number of persons at SIGMOD '06:

- everybody participates in counting
- cannot take max: nobody has seen all participants
- high overlap: summing up is not accurate



# Hash Sketches [Flajolet and Durand]

Centralized setting: Hash sketches as multiset cardinality estimator.

- Pseudo-uniform hash function  $h$
- Apply  $h$  to all documents and record the position of the least significant (leftmost) 1-bit in the binary representation in a bitmap vector  $B[0 \dots L - 1]$ .
- Idea:  $B[0]$  will be set approximately  $\frac{n}{2}$  times,  $B[1]$  approximately  $\frac{n}{4}$  times, .....
- More formally: The rightmost 1 bit at position provides an estimation of  $\log(n)$ .
- Use multiple bitmap vectors to increase accuracy

# Hash Sketches

## Distributivity Theorem:

Let  $\beta(S)$  be the set of bit positions  $\rho(h(d))$  for all  $d \in S$ , and  $\rho(y) = \min_{k \geq 0} \text{bit}(y, k) \neq 0, y > 0$ .

Then  $\beta(S_1 \cup S_2) = \beta(S_1) \cup \beta(S_2)$ .

## Example

Let  $hs_A$  be the hash sketch describing set  $A$ , and  $hs_B$  the hash sketch of set  $B$ .

Then  $hs_A \text{OR}_{\text{bit-wise}} hs_B = hs_{A \cup B}$ .

# Directory based DF Estimation

## Directory Maintenance

- Include per-term hash sketch in term-specific post
- No additional messages
- Retrieval combined hash sketch while retrieving Peerlists
- No additional messages

## Usage in Query Execution

- Send estimated DF as weights to queried peers
- Local QE, reweight on-the-fly with global DF

# Evaluation

## Experiment 1

General accuracy of hash-sketch based cardinality estimation.  
*omitted here for time reasons*

## Experiment 2

Accuracy of global df estimation in dynamic networks

## Experiment 3

Impact of global df in P2P search

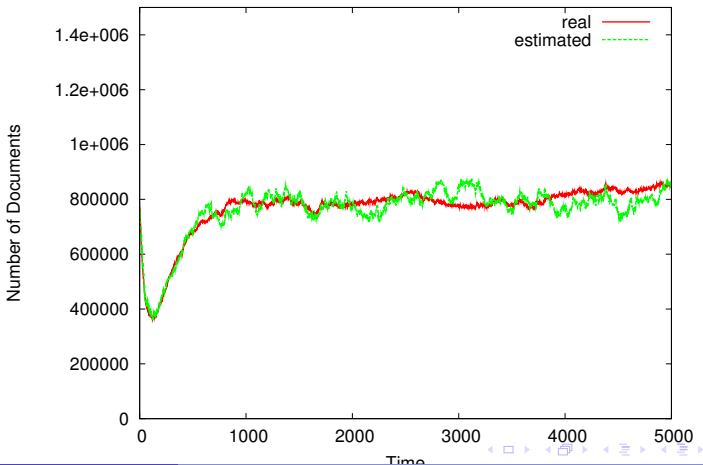
# Experiment 2: Accuracy of DF Estimation under Churn

## Data/Peers

- synthetic data (document ids)
- 256 bitmap hash-sketches
- Initially 1000 Peers + Entering/Leaving Peers

# Experiment 2: Accuracy of DF Estimation in dynamic Networks

256 bitmap hashsketch, synthetic collections



# Experiment 3: Impact on Result Quality

## Dataset

- 10 thematic web collections, split into 4 fragments each
- Created 40 peers by creating all 3-subsets for each topic

## Queries

- 30 popular Google queries (Zeitgeist)

## Quality Measure

### Distance of

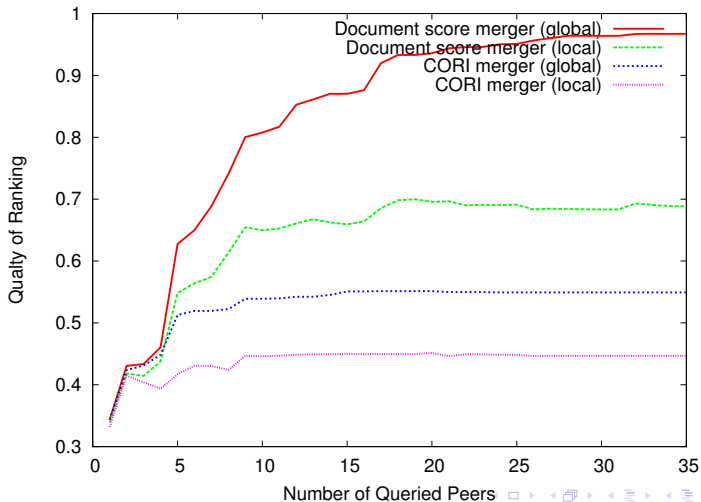
- global DF based merging
- local DF based merging
- CORI [Callan et al.] based result merging (normalization)

to hypothetical centralized ranking



# Experiment 3: Impact on Result Quality

40 peers





# Conclusion and Outlook

## Conclusion

- New method for global df estimation in large scale P2P networks
- Experiments in dynamic networks
- Experiments on real-web data

## Future Work

- Evaluation of the impact using relevance assessments